# CS 250 Agile Team Charter

To complete this template, replace the bracketed text with the relevant information.

## [Insert Project Title]

| Item | Response |
| --- | --- |
| **Business Case/Vision**  (value to attain) | Attract more customers to SNHU Travel by getting into trendy, niche vacation packages. |
| **Mission Statement**  (result to accomplish) | Create a website for SNHU Travel with a niche vacation booking system. |
| **Project Team**  (team members and roles) | Christy – Product Owner (provides direction and prioritizes work to be done)  Ron – Scrum Master (ensures effective backlog management and helps the development team)  Nicole – Developer (designs and develops the code)  Brian – Tester (defining and executing tests on the code developed) |
| **Success Criteria** | Start date: Tomorrow  Expected completion date: In five weeks, 25 business days  Final deliverable: Website that uses advanced searching algorithms to create niche vacation plans. The website needs to be vacation themed and be catchy to a customer’s eye.  Key project objectives:  Create the frontend mockup of the website – 1st week, must be finished by Week 4  Develop a backend API that would create vacations for a customer using some criteria - 2nd week, must be functional by Week 3  Setting up any additions to the website, like payment processing, SEO, Authentication, Bonus system for returning customers – Week 5 |
| **Key Project Risks** | Developing an algorithm to search for interesting vacations could be hard to achieve, because you have to work with minimal input from the user, that way you can show them a destination that would truly surprise them. |
| **Rules of Behavior**  (values and principles) | 1. Members will treat each other with respect. 2. Please make sure that all feedback provided is respectful and meaningful. 3. Open communication with the team. 4. Accept responsibility for your own actions. 5. If any additional meetings are required product owner will notify everyone. 6. Submit a report end of every day on what has been accomplished, and if any changes to the plan should be done, from each team member. |
| **Communication Guidelines**  (scrum events and rules) | Regular daily team meeting at 11 AM, two hours before meeting finished unfinished work from day before and reflect on what should you bring up during the meeting.  Kanban board should be updated regularly, notify Scrum Master when each task is completed. The board will be brought up during the morning meeting.  If a meeting is cancelled or additional meeting required, Product Owner will notify the team.  All team members should be on time for all meeting. |